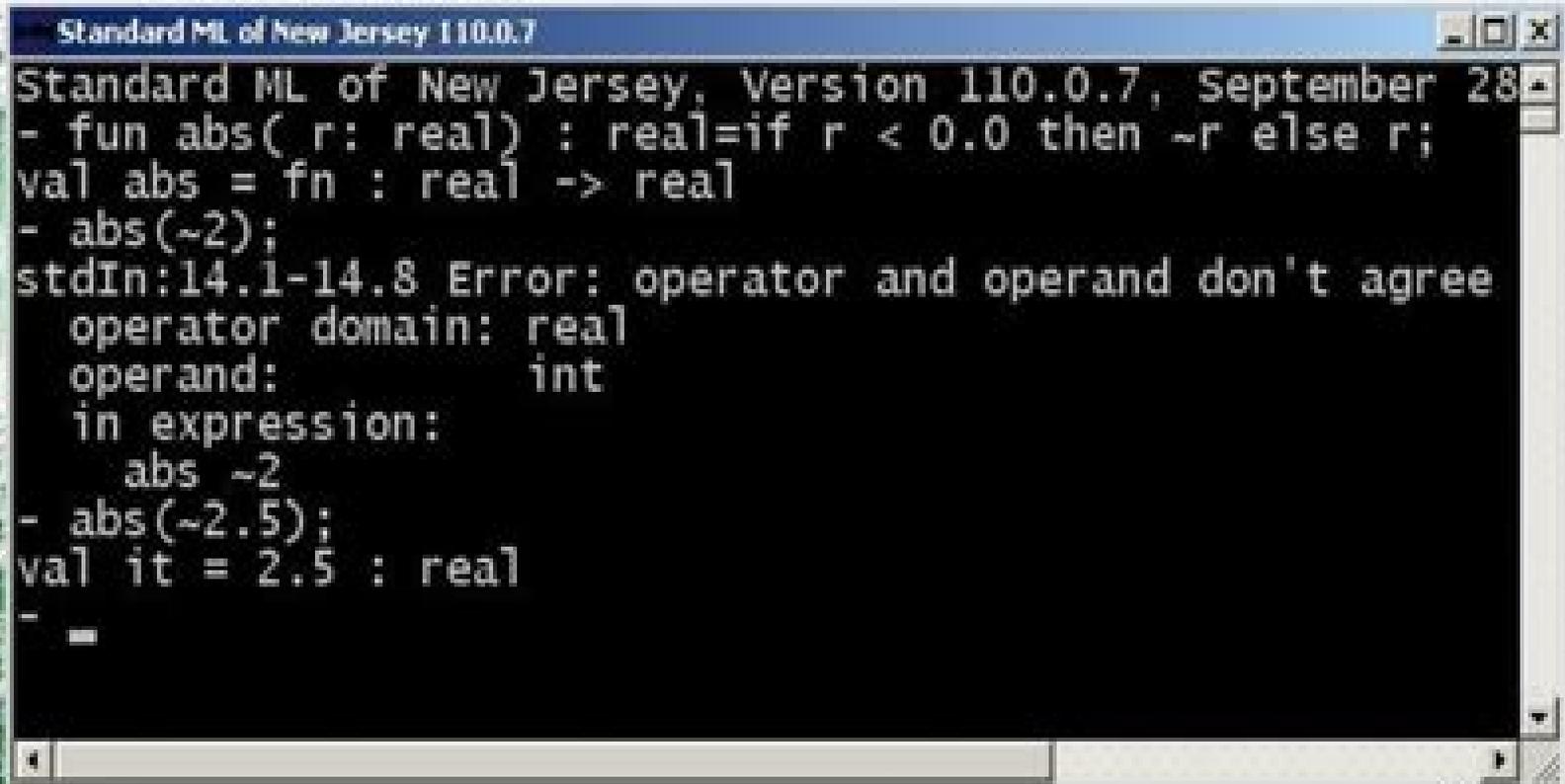


# Programming in Standard ML

- Example: A simple function declaration that computes the absolute value of a real number:

A screenshot of a terminal window titled "Standard ML of New Jersey 110.0.7". The window contains the following text:

```
Standard ML of New Jersey, Version 110.0.7, September 28
- fun abs(r: real) : real = if r < 0.0 then ~r else r;
val abs = fn : real -> real
- abs(~2);
stdIn:14.1-14.8 Error: operator and operand don't agree
operator domain: real
operand:          int
in expression:
  abs ~2
- abs(~2.5);
val it = 2.5 : real
- =
```

# Functional Programming Using Standard ML

**LL Leslie**



## Functional Programming Using Standard ML:

*Functional Programming Using Standard ML* Åke Wikström, 1987  
Myers, Chris Clack, Ellen Poon, 1993 *Software Programming Languages*  
**Standard ML** H. Isaksson, Technical University of Denmark. Department of Computer Science, DTU, 1994 *Elementary Standard ML* G Michaelson, 2004-01-10 Standard ML has become the principal teaching language for introducing functional programming This textbook places emphasis on teaching the essential features of ML with extensive practical examples and is intended for undergraduates studying functional programming with Standard ML Practical Course in Functional Programming Using Standard ML Richard Bosworth, 1995-03-01 A Practical Course in Functional Programming Using ML Richard Bosworth, 1995 The functional programming language ML is becoming the main medium for teaching functional ideas in a university environment This book is introductory and adopts an incremental approach whilst the coverage is problem oriented at each stage a problem is introduced which can be solved by the techniques the book teaches Beginning with a historical perspective and an introduction to simple functions the book goes on to cover areas such as recursive functions dynamic types and higher order functions A real life case study is included **Elementary Standard ML** G Michaelson, 2018-10-08 This book is concerned with programming in the language Standard ML SML that is using SML to make precise models for computer animation It draws on the distinction between programming in the small and in the large plumping exclusively for the former Commentary on Standard ML Robin Milner, Mads Tofte, 1991 This volume explains in depth the meaning or semantic theory of ML *Encyclopedia of Library and Information Science* Allen Kent, 2000-12-21 This encyclopaedia of library and information science explores business information visualization It offers guidance for research and practice to Virtual Reality Modelling Language VRML **Introduction to Programming Using SML** Michael R. Hansen, Hans Rischel, 1999 Based on Hanson and Rischel s introductory programming course in the Informatics Programme at the Technical University of Denmark Using Standard ML Meta Language throughout they bypass theory and customized or efficient implementations to focus on understanding the process of programming and program design Annotation copyrighted by Book News Inc Portland OR **Encyclopedia of Microcomputers** Allen Kent, James G. Williams, 2001-06-20 Achieving Synergy Between Computer Power and Human Resources to Temporal and Modal Logic Programming Languages  
**Concurrent Programming in ML** John H. Reppy, 2007-09-14 Concurrent Programming ML CML included as part of the SML of New Jersey SML NJ distribution combines the best features of concurrent programming and functional programming This practical how to book focuses on the use of concurrency to implement naturally concurrent applications In addition to a tutorial introduction to programming in CML the book presents three extended examples using CML for practical systems programming a parallel software build system a simple concurrent window manager and an implementation of distributed tuple spaces This book also illustrates advanced SML programming techniques and includes a chapter on the implementation

of concurrency using features provided by the SML NJ system It will be of interest to programmers students and professional researchers working in computer language development

### **Software Engineer's Reference Book** John A

McDermid,2013-10-22 Software Engineer s Reference Book provides the fundamental principles and general approaches contemporary information and applications for developing the software of computer systems The book is comprised of three main parts an epilogue and a comprehensive index The first part covers the theory of computer science and relevant mathematics Topics under this section include logic set theory Turing machines theory of computation and computational complexity Part II is a discussion of software development methods techniques and technology primarily based around a conventional view of the software life cycle Topics discussed include methods such as CORE SSADM and SREM and formal methods including VDM and Z Attention is also given to other technical activities in the life cycle including testing and prototyping The final part describes the techniques and standards which are relevant in producing particular classes of application The text will be of great use to software engineers software project managers and students of computer science

**A Critical Analysis of Standard ML.** Universitetet i Oslo. Institute for Informatics,Bjorn Kristoffersen,1994 Abstract Standard ML SML is a strongly typed polymorphic functional programming language The language has been influential in the design of type systems and programming languages in general Several professional implementations of the language are available as well as introductory books The language is general purpose supporting both applicative and imperative programming and is yet reasonably simple This makes SML interesting from an educational point of view This paper is a critical analysis of SML The concepts discussed are concrete data types and pattern matching polymorphism and higher order functions imperative programming and type inference It is an attempt to clarify the problems students of functional programming will meet as well as the insights they might gain A short discussion of functional programming in higher education is included

Trends in Functional Programming Greg Michaelson,Phil Trinder,Hans-Wolfgang Loidl,2000 Covers all aspects of functional programming both theoretical and practical to provide a coherent overview of research s most recent developments This book features language design proof and transformation semantics and models implementation applications type systems parallelism and distribution performance modelling and profiling education real time and reactive programming programming methodologies The volume brings together many leading practitioners and contextualises their contributions through a substantial introduction appropriate overviews and summaries and a rich bibliography and index

Proceedings of the ... ACM Conference on LISP and Functional Programming ,1990

### **Abstract Data Types in**

**Standard ML** Rachel Harrison,1993-08-27 Abstract Data Types in Standard ML Rachel Harrison University of Southampton UK This book presents a thorough treatment of data abstraction within a functional framework The approach to abstract data types strikes a balance between the theoretical and the practical stressing the importance of producing reliable high quality code which is robust and reusable Exercises are provided as well as numerous annotated algorithms in Standard ML

Emphasis is placed on the key concepts of specification modularity and generality Each chapter shows how to specify apply and implement generic abstract data types and the specifications are used to verify and validate the correctness of the implementations Students of software engineering will find this book particularly attractive for courses such as advanced programming program design algorithms and data structures and program specification It will also serve as a useful post introductory text for courses on functional programming

Trends in Functional Programming Stephen Gilmore,2000 This volume presents edited contributions to the second Scottish Functional Programming Workshop The authors deal with highly active research areas and consider such issues as performance comparisons between different functional languages the profitable use modern parallel architectures applications of functional languages and the use of principled type safety for term rewriting strategies

*Functional Programming Languages and Computer Architecture* Gilles Kahn,1987-08-27 This volume contains the proceedings of the Third Conference on Functional Programming Languages and Computer Architecture held in Portland Oregon September 14 16 1987 This conference was a successor to two highly successful conferences on the same topics held at Wentworth New Hampshire in October 1981 and in Nancy in September 1985 Papers were solicited on all aspects of functional languages and particularly implementation techniques for functional programming languages and computer architectures to support the efficient execution of functional programs The contributions collected in this volume show that many issues regarding the implementation of Functional Programming Languages are now far better understood

**Computational Category Theory** David E. Rydeheard,Rod M. Burstall,1988

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